

IBM Sports and Entertainment

For more than 22 years, we have helped many of the world's most preeminent Sports & Entertainment brands succeed and provide world-class digital experiences to customers around the world.





















- Highlight template assets are created pretournament.
 - Graphics and Branding
 - Bumpers
 - Editing Suite Project Template



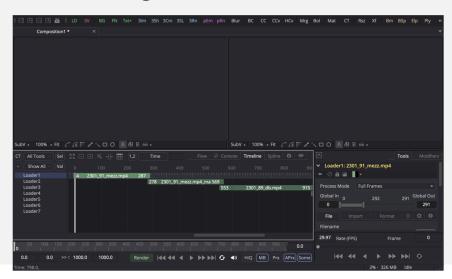
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es, video scenes are hand logged system for noteworthiness								
Point Quality	Description	Point Winner	Points	Games	Net Approach	Set	Court	
2	Ace	Andrea Petkovic	0-0	0-0		1st Set	Deuce Court	
3	Unforced Error	Jennifer Brady	0-15	0-0		1st Set	Ad Court	
1	Winner, Long Rally	Andrea Petkovic	15-15	0-0		1st Set	Deuce Court	
2	Unforced Error	Andrea Petkovic	15-30	0-0		1st Set	Ad Court	
1	Forced Error	Jennifer Brady	15-40	0-0		1st Set	Deuce Court	
2	Long Rally, Unforced Error	Jennifer Brady	30-40	0-0		1st Set	Ad Court	
3	Forced Error	Jennifer Brady	40-40	0-0		1st Set	Deuce Court	
1	Ace	Andrea Petkovic	AD-40	0-0		1st Set	Ad Court	
1	Forced Error	Andrea Petkovic	40-40	0-0		1st Set	Deuce Court	
1	Volley Winner	Andrea Petkovic	40-AD	0-0	Andrea Petkovic	1st Set	Ad Court	
2	Winner, Long Rally	Jennifer Brady	0-0	0-1		1st Set	Deuce Court	
1	Service Winner	Jennifer Brady	15-0	0-1		1st Set	Ad Court	
3	Long Rally, Unforced Error	Jennifer Brady	30-0	0-1		1st Set	Deuce Court	
3	Volley Unforced Error	Jennifer Brady	40-0	0-1	Jennifer Brady	1st Set	Ad Court	
								1



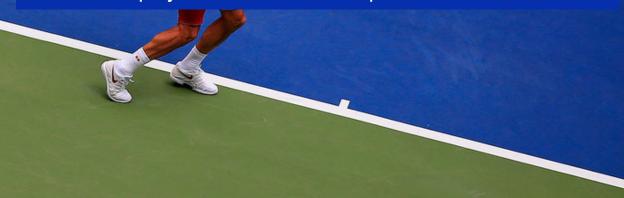


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- Editors search production footage for these points based on business rules and pull selected scenes into video editing suite.





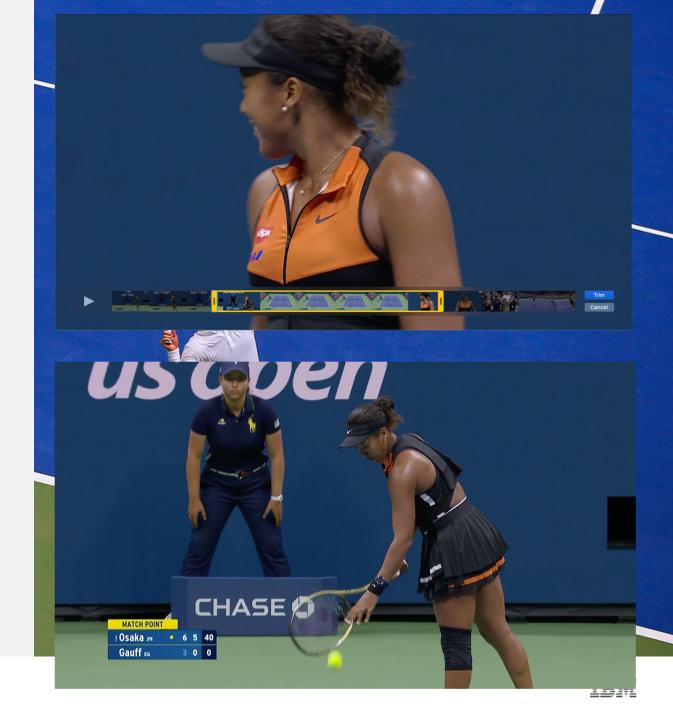
- Always Show Match Point.
- Always Show Set Point.
- Show key moments in the match that helped determine the outcome.
- Show exciting and noteworthy points.
- Avoid negative play like unforced errors.
- Limit scene to 15 seconds of tennis action.
- Limit video to approximately 120 seconds of tennis action.
- Show the player reaction after the point is over.







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- Editing steps:
 - Scene in and out times
 - Storytelling with voice or graphics.
 - Template updated in video editing suite with player names, scores, etc.



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- Publish



The Challenge

Cover as much video content as possible with automation and provide a fast, quality, comprehensive service covering ALL content.

Additionally, surface compelling individual moments for fans and the editorial staff.



Highlight Packages

Tennis:

- Match Summary Highlights
- Single Point SlamTracker Highlights
- Editorial Dashboard

Golf:

- Round in 3 Minute Highlights
- Single Shot Highlights
- Hole Highlights
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AI Highlight Coverage at the US Open:

- 7 courts
- Men's and Women's Singles
- 31,000 Video Scenes Analyzed
- 150 Highlight Packages Produced

AI Highlight Coverage at Wimbledon:

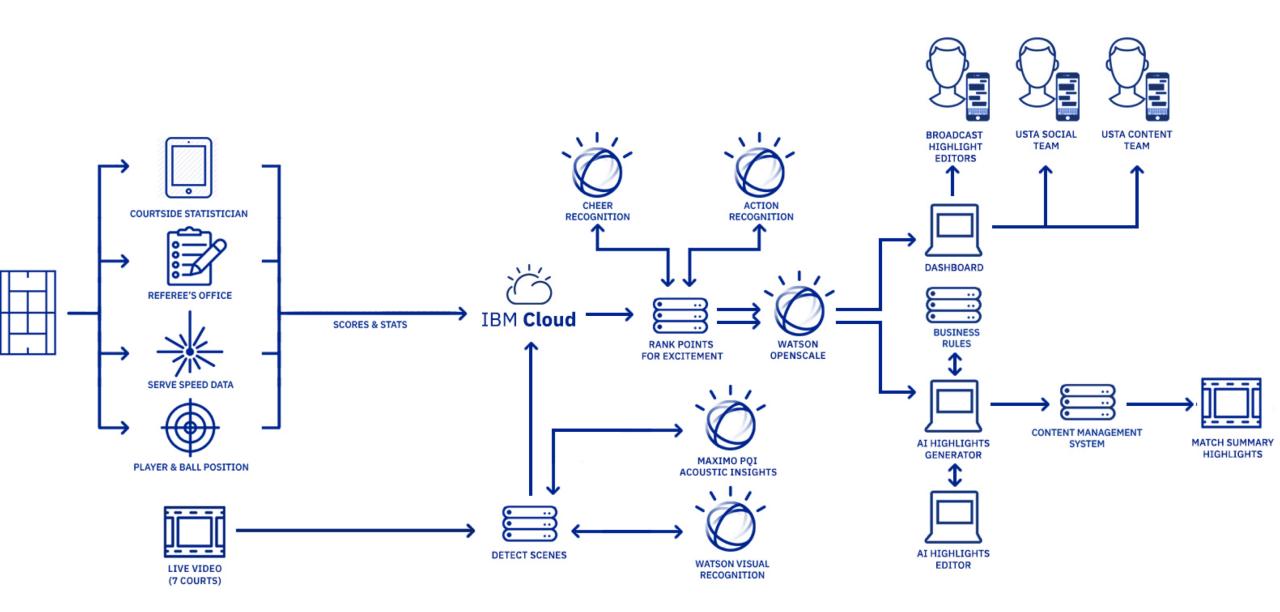
- 10 Courts
- All events
- 66,000 Video Scenes Analyzed
- 375 Highlight Packages Produced

AI Highlight Coverage at the Masters:

- 18 holes
- All Players
- 20,000 Video Scenes Analyzed
- 292 Highlight Packages Produced







Scene Changes

Rough cut video clip using scoring timing data.

Taking advantage of production patterns, video scenes are broken down into individual shots using scene change detection.

Thumbnails extracted from the first frame of each shot:







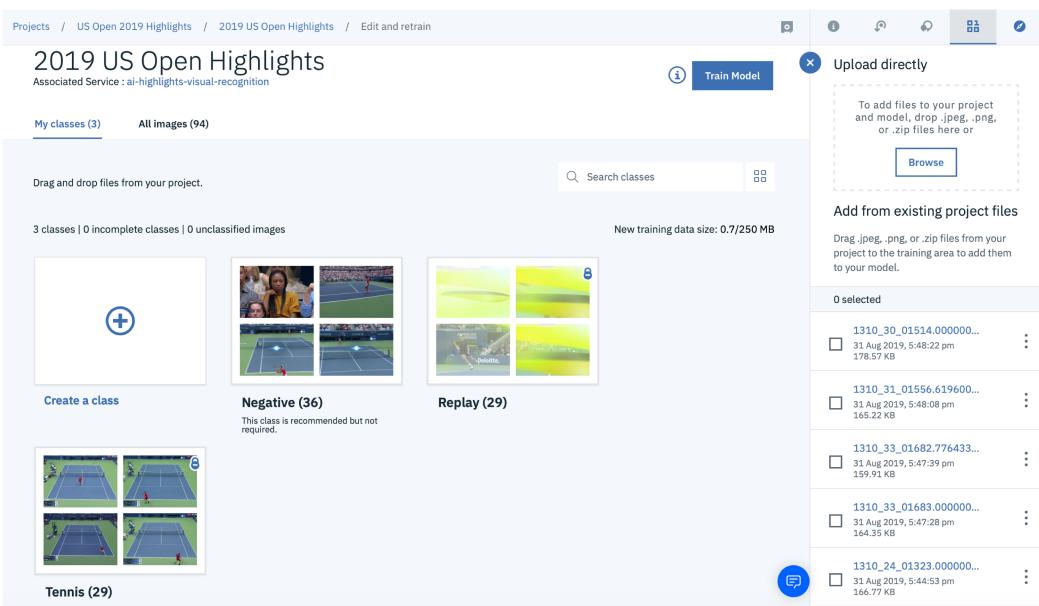








Watson Visual Recognition Training





Scene Change Detection

Detect Scene Changes

"ffmpeg -nostats -threads 2 -i INPUTVIDEO.ts max_muxing_queue_size 999 -filter:v
'select=gt(scene\,0.18),showinfo' -f null - 2>&1 | grep
Parsed_showinfo_1"

Extract Images at those Scene Changes

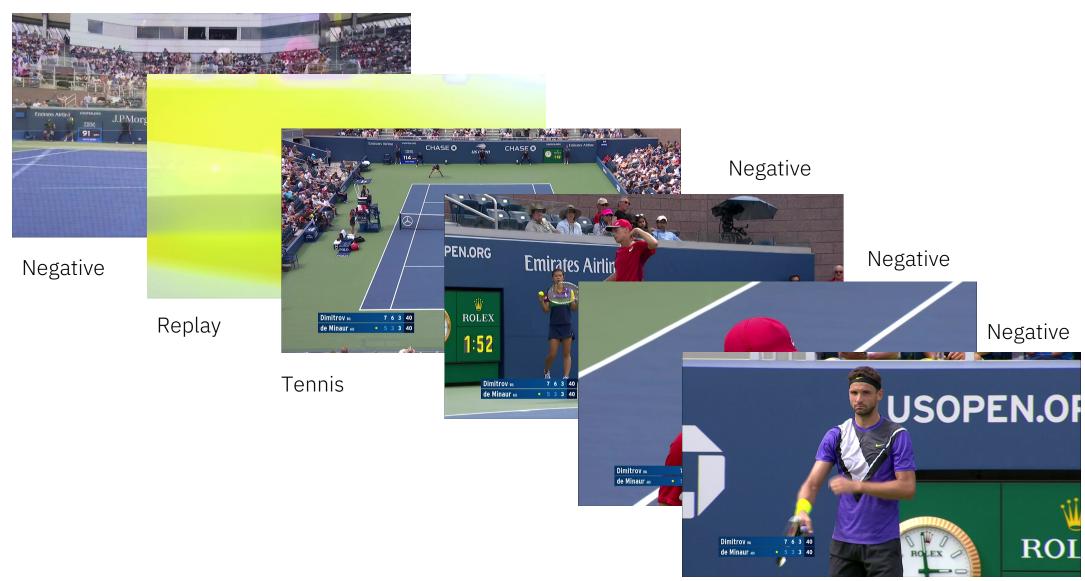
"ffmpeg -loglevel panic -y -threads 2 -ss SECS -i INPUTVIDEO.ts -vframes 1 -q:v 1 -vf yadif THUMBNAIL.jpg"

Then post image to Watson Visual Recognition for Classification (Tennis, Replay or Negative):

curl --max-time 40 -sS -X POST -u "apikey:YOURAPIKEY" -F "images_file=@THUMBNAIL.jpg" -F "threshold=0.6" -F "classifier_ids=YOURCLASSIFIERNAME" "https://gateway.watsonplatform.net/visual-recognition/api/v3/classify?version=2018-03-19"



Watson Scene Classifications





Clipped Scenes



Begin



End

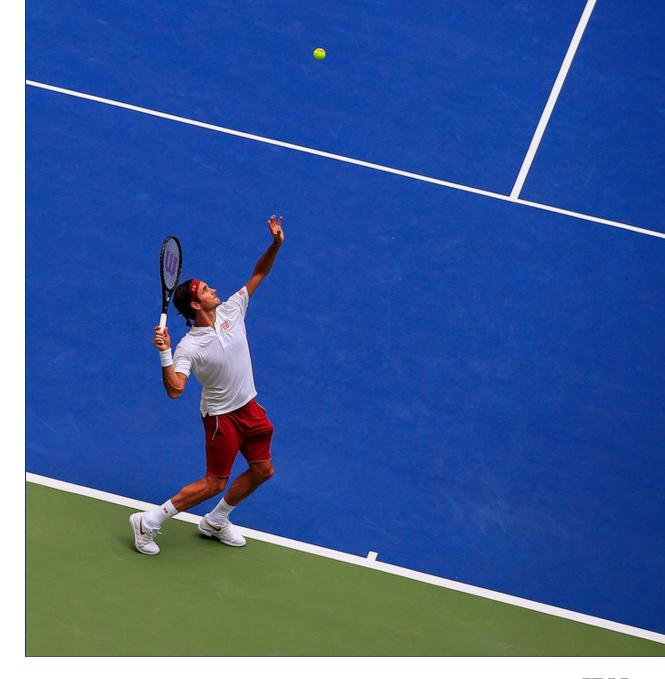


Extraneous Moments in Clipped Scenes

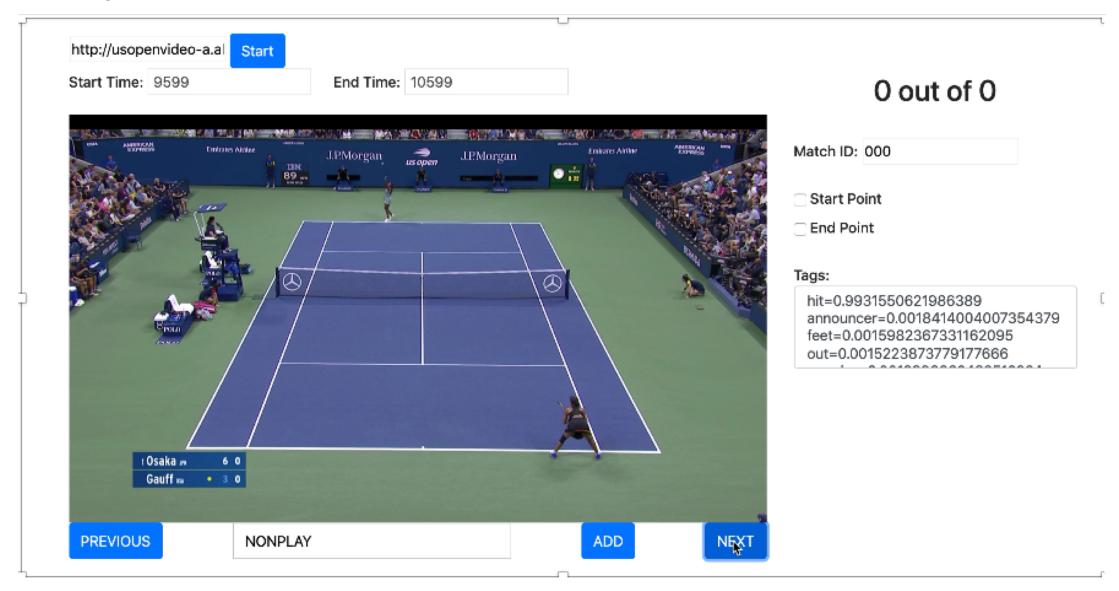


Acoustic Adjustments to Tighten Scene Clipping

- IBM Maximo PQI Acoustic Insights.
 - Primarily used to monitor the sounds of machinery in factories.
- For this project, trained on common tennis sounds:
 - Ball Strike
 - Shoe squeak on court
 - Applause
 - Chair Umpire
 - Ball Bounce
- Docker container running on IBM Cloud.
- Audio extracted from video and posted to API.
- Single JSON reponse with sound classifications and timing.
- Non-tennis content removed from clip.



Acoustic Analysis





Tighter Clipping using Audio Classifications



Notable Scenes

OK, but there were 182 points in that match, which ones were notable enough to put into a highlight reel?

Sound of the Crowd

You know, crowd noise. Not sound level but actual crowd noise.

Player Gestures

Visible analysis of end of the scene to determine if players are celebrating.

Tennis Analytics

Point quality ranking based on traditional tennis stats such as Break Points and Winners.



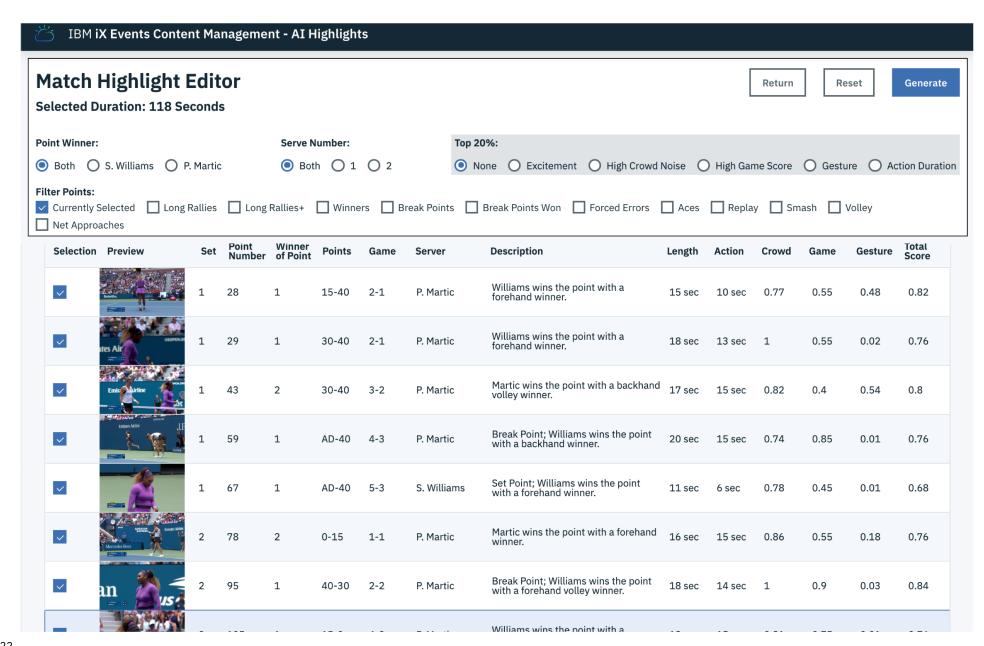






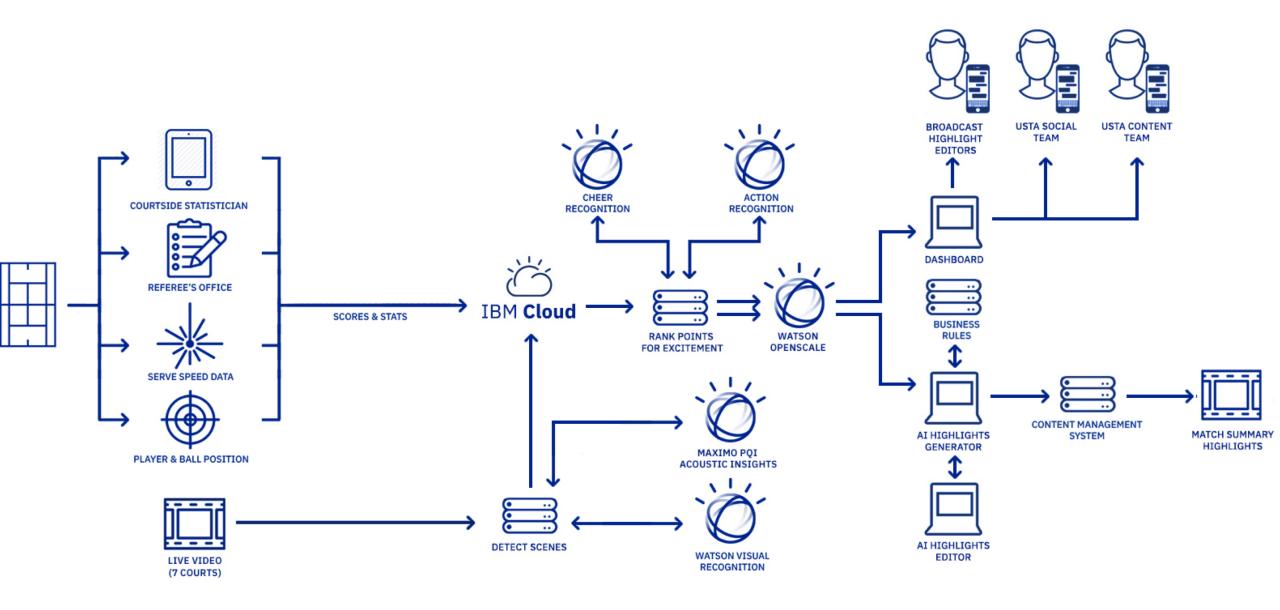


Edits

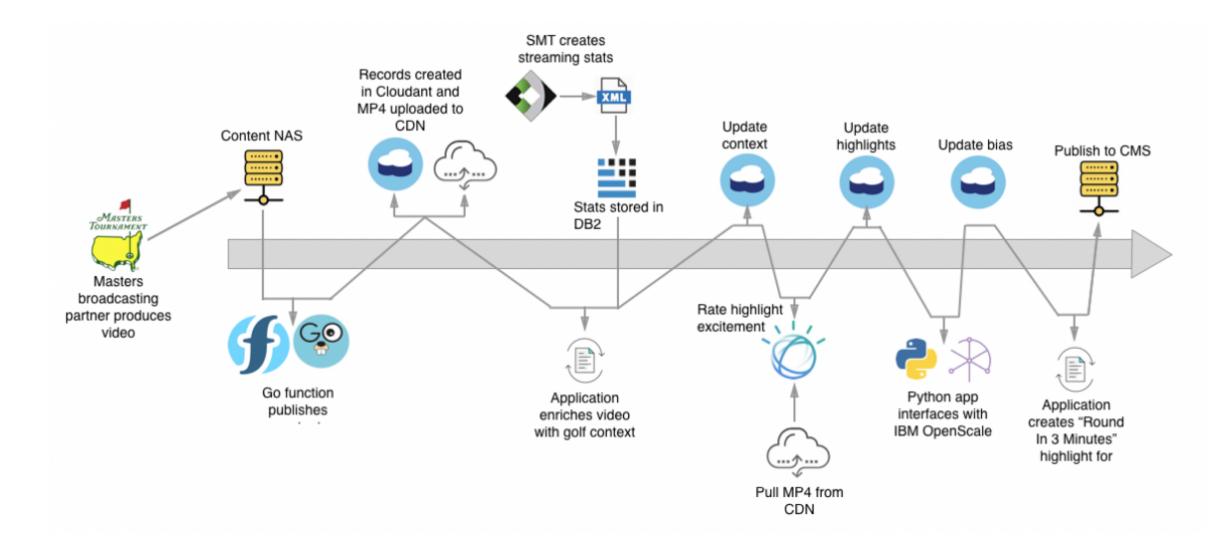








Workflow



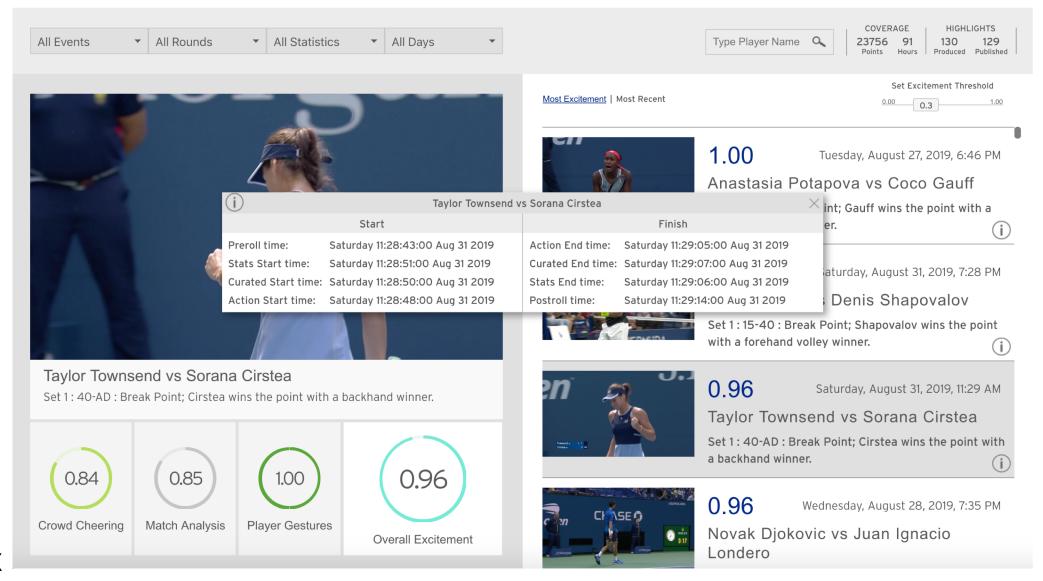


Dashboard

US Open Al Highlights (| With Watson









Produced Highlight



Additional Information

- https://www.ibmbigdatahub.com/blog/how-ai-picks-most-exciting-moments-us-open-without-bias
- https://developer.ibm.com/blogs/the-mastersexceptional-ai-highlights-a-round-in-three-minutes/
- https://www.usopen.org/en_US/news/articles/2018-09-08/2018-09 08_championship_preview_del_potro_vs_djokovic.html
- https://www.youtube.com/watch?v=Bw9eIfike_s
- https://www.ibm.com/blogs/ibm-anz/ai-fast-forwardssporting-highlights/
- https://www.ibm.com/watson/media/highlights-clipping

